

Fostering digital citizenship through language education

Foundation Tempus, Belgrade

26–27 November 2026

26 November (Day 1)	
9.30–10.00	Registration
10.00–10.10	Welcome and introduction
10.10–10.25	ECML quiz
10.25–11.25	Step 0 – Presentation of the e-lang and e-lang citizen projects and the objectives of the training and consultancy meeting Step 1a – What is digital citizenship? Summary of knowledge and discussion Step 1b – Portraits of citizens as users of languages and digital technology Plenary session: Sharing results and discussion Synthesis of the exchanges and input: Definition of the citizen as a user of languages and digital technology, and links between digital citizenship education and language education. → Document: portrait of the citizen as a user of languages and digital technology
11.25–11.45	Coffee break
11.45–13.00	Step 2 – Why work on digital citizenship in language teaching & learning? • Sharing results of the group work and discussion Step 3 – How to integrate digital citizenship in language education? • Sharing language classroom experiences or ideas for practice and discussion Presentation of the work from the e-lang citizen project: reflective tasks and real-world tasks within a socio-interactional approach Discussion on the pedagogical approach presented → Document: pedagogical framework
13.00–14.00	Lunch break and socialising
14.00–15.30	Step 4 – What is a real-world task? Strengths and limitations • Exploring real-world tasks and sharing results of the group work • Summary by the team: specificities of a real-world task.

15.30–16.00	Coffee break
16.00–17.00	Step 5 – What are reflective tasks, and how to implement them? • Exploring reflective tasks and sharing results of the group work, and discussing possible implementations • Definition of a reflective task

27 November (Day 2)	
9.00–10.30	Step 6 - Imagining/Adapting real-world tasks and reflective tasks for specific contexts and languages • Group work • MATRICE - EN
10.30–11.00	Coffee break
11.00–12.00	Step 6 (continued) - Imagining/Adapting real-world tasks and reflective tasks for specific contexts and languages • Finalising group work and plenary session for sharing results
12.00–12.30	Step 7 - Developing learners' autonomy and language competences to complete the tasks • Presentation of tools for language activities: reception, production, interaction, mediation.
12.30–13.30	Lunch break
13.30–14.30	Step 8 – Integrating digital tools into task completion
14.30–15.00	Step 9 – Final discussion • Strengths and limitations of real-world and reflective tasks and the use of digital tools for language activities
15.00–15.30	Workshop evaluation and final reflections

Further information for background reading:

e-lang projects: <https://www.ecml.at/elang> | e-lang citizen: <https://www.ecml.at/elangcitizen>

ECML experts for the event

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	<i>Julie Van de Vyver</i> Julie Van de Vyver has a PhD in languages didactics, in particular English Language Teaching, at UCLouvain. She is currently part of the language teacher education programme at UCLouvain and HELHa and a member of the research group Teaching and Acquiring Multilingualism and Multiliteracies – TeAMM. Besides, she is a member of the new Erasmus + Project CLEVER-AI (Citizenship, pluriLingual Education, Values and Engagement through a Responsible use of AI). orcid.org/0000-0001-8820-8380